

🕤 American Museum 🕆 Natural History



NATURE'S SUPERHEROES LIFE AT THE LIMITS

EDUCATOR'S GUIDE

INSIDE

- Exhibition Floor Plan
- Big Questions
- Teaching in the Exhibition
- Trip Planning Checklist
- Ontario Curriculum Correlations
- Glossary

ONLINE

- Science & Literacy Activities
- Additional Resources

BIG QUESTIONS

Use these Big Questions to connect the exhibition's themes to your curriculum. Identify key points that you'd like your students to learn. **Bold** text are science concepts that are addressed in this exhibition. Words in <u>blue</u> are defined in the Glossary.

What do all living things need to do?

Basic biological processes include getting oxygen, finding food, moving around, taking in information, staying safe, and above all, reproducing.

What are some of the unexpected ways in which life survives and thrives?

Living things have responded to the fundamental challenge of surviving and reproducing in extremely inventive ways:

• Reproduce: Every organism on Earth has a way to bring new life into the world and maximize each offspring's chance

of survival. Some animals, like corals, release billions of tiny eggs and sperm at a time. At the other extreme, a female brown Kiwi produces a single, enormous egg, that's up to 25% of her body weight.



• Breathe: Many animals need a constant supply of oxygen in order to extract energy from nutrients, and they acquire it in vastly different ways. Most amphibians lose their gills as they mature, but the Axolotl never moves onto land and it retains its external feathery gills. Some Antarctic fishes absorb extra oxygen through very porous skin. An Elephant Seal's organs enable it to hold its breath for 100 minutes!

• Move: Whether to find food. flee.

or locate a mate, animals move. How

they move, and how far, depends on

their environment and the challenges

propulsion—and very little energy—to

move slowly through seawater. To move

fast and far between hosts, fleas can

energy in their legs and release it to

store tremendous amounts of potential

jump up to 200 times their body length.

the animals face. Nautili use jet



A flea jumping

• Eat: All living things need nutrients, which provide energy. Animals get them from plants and other living things, which they find and consume in many ways. The Black Swallower, a deep-sea fish, can ingest prey ten times its size. Some animals kill prey with powerful jaws or claws, like the mantis shrimp, which can punch with the force of a gun shot. In contrast, parasites live off other organisms and let them do the work. Many species evolve special traits for efficient hunting and eating, like the anteater's long, sticky tongue and the Aye-aye's extraordinarily long middle finger for collecting grubs. • Keep safe: Animals won't get eaten if predators can't find them. Camouflage and mimicry protect species that range from ants to octopodes, including the Harlequin Jawfish, which mimics the arm of the Mimic Octopus and eats its scraps; and the treehopper, an insect that resembles an enormous venomous ant. Because protective armour is such an effective defense, it has evolved again and again in countless plants and a



The mimic octopus imitates different animals—here, a flatfish moving along the ocean floor.

again and again in countless plants and animals, from the scales of a snake to the shell of a conch or turtle.

• Sense: In order to carry out all these life processes, every animal needs information about its surroundings. Many have highly developed sense organs. These include the snout of a sawfish, which detects the electricity that animals produce; and the Atlas Moth's extra-long antennae, which comb the air for the scent of females.

Some species, like lobsters and Bristlecone Pine trees, have evolved very long lifespans. Some others, like the Immortal Jellyfish, theoretically do not die.

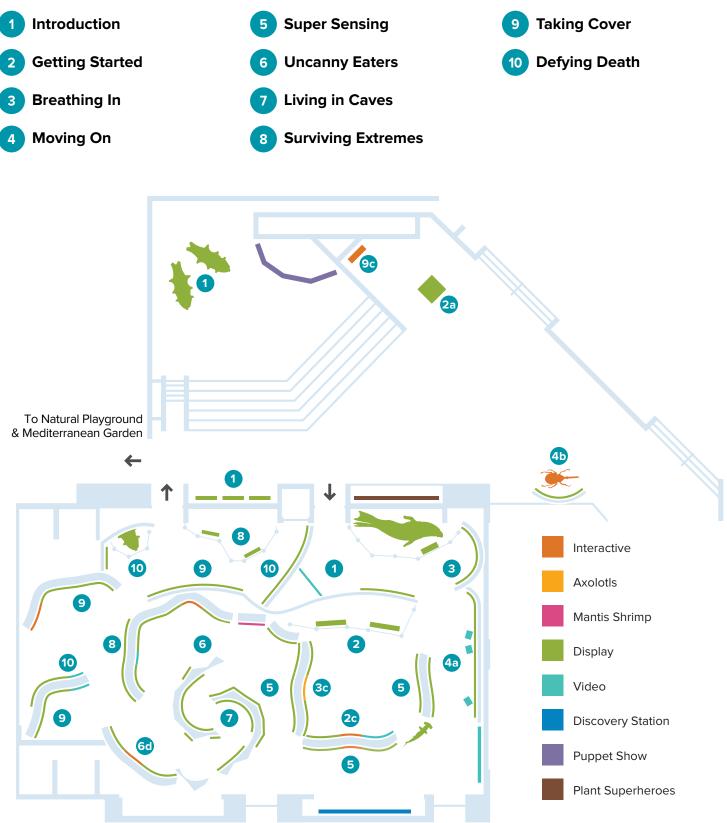
Why do these processes differ so widely among living things?

Life exists in a broad variety of environments, each of which poses different challenges. Species have adapted to these environments in ways that help them survive and reproduce. These adaptations are a result of the process of natural selection operating over vast periods of time. Most organisms can't survive freezing cold, scalding heat, or harsh chemicals. But some—like microbes in superheated hydrothermal vents and wingless midges in Antarctica—thrive under extreme conditions. Few are as tough as tiny, eight-legged tardigrades, which can survive pretty much anything: dehydration, freezing, boiling, and even the vacuum of space. Some species adapt to changes in their habitats, like the African Lungfish, which seals itself off in a cocoon when the pool it inhabits dries out. Others migrate.

Species that are not closely related may face similar challenges and evolve similar traits. This is called convergent evolution. For example, many cave dwellers are pale and blind and possess enhanced sensory structures, like the digit-like appendages that some leeches use to feel their way around in absolute darkness or the additional receptors that some cave fish use to sense vibrations. Biologists continue to discover remarkable adaptations, each the result of evolution, in different environments on Earth.

EXHIBITION FLOOR PLAN

The *Nature's Superheroes* exhibition uses live animals, specimens, models, videos, and interactive displays to explore the remarkable features that organisms across the tree of life have evolved in order to survive and to thrive, even under extreme conditions.



TEACHING IN THE EXHIBITION

Nature's Superheroes contains 10 zones, each organized around a theme.



This species of

poppy seed.

tardigrade is actually

about the size of a

Introduction

1

Models of tardigrades: IN FOYER Members of this group of microscopic creatures can endure astoundingly brutal conditions almost anywhere on Earth, including extreme pressure, radiation, heat, and cold. As you enter the foyer, point out to students that these models are more than 200 billion times life-size (measured by volume), and that tardigrades are incredibly resilient.

Getting Started

2a. Bowerbird model: IN FOYER

For many animals, the first step in sexual reproduction is attracting a mate. Students can explore how male bowerbirds lure females by decorating elaborate "bowers."

2b. Titan Arum plant model:

Many flowering plants need the help of insect pollinators in order to reproduce. This large plant emits an aroma to attract flies and beetles that typically dine on decaying animal remains.

2c. Mating calls audio interactive:

When some animals are ready to breed, they call out to prospective partners. Students can press buttons to hear some of these sounds.

2d. Coral reef diorama:

Corals have no brains, but they can sense the cycles of the Moon and synchronize release of eggs and sperm into the ocean, where these sex cells unite. Many different coral species spawn at the same time, providing safety in numbers. Students can watch for this release in the diorama.

2e. "Family Life" area:

From mammals to insects, animals have different strategies to increase the likelihood of their offspring's survival. Students can compare the examples to see how the number of offspring compares with the level of parental care.



Many corals are unisex: the same animal releases both eggs and sperm, often bundled together in soft packets that look like bubbles.

3 **Breathing in**

3a. "Altitude & Depth" wall:

Oxygen levels are lower at high altitudes, and animals have different ways of dealing with this. Students can compare how animals extract the oxygen they need, from high-flying geese to Tibetan people adapted to living in the Himalayas.

3b. Elephant Seal model:

Marine mammals need to be able to hold their breath for a long time. Students can find out how elephant seals routinely do so as they dive nearly 1.6 km deep to hunt fishes and squid.

3c. Live Axolotl:

Most amphibians lose their gills as they mature, but the Axolotl never moves onto land and it retains its external gills. Students can observe this salamander's feathery gills.

3d. Blood vials:

Most vertebrates have red blood because iron, which turns red upon contact with oxygen, carries oxygen to their cells. But other metals can also do the job, so blood comes in a surprising assortment of colours.

Moving on

4a. Migration map:

Some creatures travel enormous distances to feed and breed. Students can look at the map to compare the migratory routes of terns, whales, and dragonflies.



Dragonflies may travel up to 6.000 km to breed and lay eggs.

4b. Beetle specimen & large climbable model: IN FOYER

When competing for females, Hercules Beetles rush each other like jousting knights and try to lift the opponent into the air. Students can examine a specimen of one of the largest insects in the world, and climb the model. Make sure to take a class photo here!

5 Super Sensing

5a. Sawfish specimen & Hammerhead Shark model:

Living things produce weak electrical fields that water conducts especially well. Some marine animals, like the sawfish and the Hammerhead Shark, use special sensory organs to detect the electric fields generated by their prey. Students can look at these objects to explore this phenomenon, called electroreception.



5b. "Seeing" area:

Eyes have evolved in many organisms across the tree of life. Animals can detect a range of light, from infrared to ultraviolet. Point out that students have their own light receptors, which they can use to investigate the diversity of form and function of eyes.

TEACHING IN THE EXHIBITION

5c. "Hearing" area & owl skull:

Many nocturnal predators rely on sound to detect prey. Students can examine an owl's skull anatomy, which helps it hunt in darkness. They can also explore the range of frequencies audible to different species, including elephants, Bottlenose Dolphins, humans, and dogs.

5d. "Smelling" area & smell interactive:

Animals have a wide variety of systems for collecting and detecting scents. Students can take a whiff of an aroma that certain orchids produce to attract pollinating bees. They can then investigate how different animals—especially insects, and including humans—use smell to help them find food, stay safe, and communicate.

6 Uncanny Eaters

6a. Rafflesia (corpse flower) model & smell interactive:

Instead of making their own food, parasites let other organisms do the work. Students can examine this parasitic plant, which draws all of its nourishment from its host, a vine.



6b. Black Swallower model:



In the deep ocean, where there's too little sunlight for plants to grow, food can be hard to come by. Students can examine a fish that is able to swallow prey far larger than itself.

6c. Giant Anteater & woodpecker skulls:

Tongues are bundles of muscle that can do many jobs. Students can explore how the Giant Anteater uses its 60 cm tongue to raid anthills and termite mounds, and see how the back of the Pileated Woodpecker's tongue might act as a shock absorber.

6d. Live mantis shrimp, eagle claw touchable model, & Cookiecutter shark model:

Have students investigate the body parts that help these predators get their prey: a pistol-like punch, a grab with dagger-like limbs, and a razor-sharp bite.

7 Living in Caves

Models of cave creatures:

Most animals in caves have evolved to live in the dark and compensate for the absence of eyesight. For example, Spider Cave Crayfish have extra-long legs and antennae to help them feel their way in the dark. Students can examine these and other adaptations, such as acute senses of smell, hearing, and even organs that help cave creatures detect electrical and pressure changes caused by other animals.

3 Surviving Extremes



8a. Hydrothermal vents diorama:

Scientists have discovered communities thriving around hydrothermal vents on the sea floor, under crushing pressure and in absolute darkness. Students can explore how vent dwellers like clams and Giant Tube Worms rely on a process called chemosynthesis to live on chemical energy.

8b. "Hot & Cold" wall:

Organisms can survive at astonishing temperatures. Students can investigate the range shown here, from 121 $^{\circ}$ C (250 $^{\circ}$ F, well above the boiling point of water) for microbes inside hydrothermal vents to –196 $^{\circ}$ C (–320 $^{\circ}$ F) for a leech—in a lab.

9 Taking Cover

9a. "Camouflage" wall:

Animals may hide from predators by blending in with their surroundings or mimicking other species. Can students distinguish the lookalikes?

9b. Spines case, armour touchables, & hornet nest:

Sharp spikes, protective armour, and secluded shelters all make good defenses. Students can look at examples of these features and behaviours, which have evolved countless times in species as different as porcupines and sea urchins.



Spot-fin porcupinefish

9c. Animal adaptations interactive: IN FOYER

By gesturing in front of interactive screens, students can make creatures—including the Peacock Mantis Shrimp, Star-nosed Mole, and Okapi— behave in ways that highlight their unique adaptations.



"Defying Death" area:

Some organisms have remarkably long lifespans. Students can explore fascinating examples, like the "immortal" jellyfish and the lungfish, which can survive dry seasons that last months to years without food or water.

TRIP PLANNING CHECKLIST

🗌 Plan your visit

For directions to RBG Centre, information about RBG facilities and your booking time, see the confirmation you received from educationbookings@rbg.ca

Review the Big Questions section See how themes in the exhibition connect to your curriculum.

Review Teaching in the Exhibition section Take an advanced look at what your class will encounter.

Decide how your class will explore the exhibition You and your chaperones can facilitate the field trip using the Teaching in the Exhibition page. You can keep your group together, or you may wish to divide them and have some of your leaders take half the class to visit the Mediterranean Garden greenhouse, then have the full group watch the 10:30 Turtle Talk and switch afterwards.

Register for a free one-hour

pre-visit tour/orientation session

Teachers of self-guided exhibit groups are urged to attend an orientation session held from 9 to 10 a.m. on Saturday February 3, March 2, or April 6. Book by emailing educationbookings@rbg.ca at least one week in advance.

Ontario Curriculum Expectations

The exhibit concepts, content and activities support the following specific expectations of the Ontario Curriculum: Science and Technology (Gr.1-8):

Grade 1: B1; B2.1, 2.2, 2.3, 2.4, 2.5 Grade 2: B1; B2.1, 2.2, 2.3, 2.4, 2.5 Grade 3: B1; B2.1, 2.2, 2.3, 2.4, 2.8 Grade 4: B1; B2.1, 2.2, 2.3, 2.4, 2.5, 2.6 Grade 6: B1; B2.1, 2.2, 2.3, 2.4, 2.5, 2.6 Grade 7: B.1; B2.1, 2.3, 2.4, 2.5

Glossary

Adaptation: A physical or behavioural characteristic that helps an organism survive and reproduce in a particular environment.

Camouflage: An adaptation, such as colour or shape, that protects an animal by enabling it to blend in with its surroundings.

Environment: The external surroundings of an organism, including factors like climate, soil, and other living things.

Jet propulsion: In some animals, thrust is produced by passing a jet of water in the direction opposite to the direction of movement.

Mimicry: A resemblance of one organism to another, which helps protect the organism from predators.

Natural selection: The process through which organisms that survive and produce offspring in a given environment pass their traits to the next generation. Natural selection is the primary mechanism of evolution.

Predator: An animal that kills and eats other organisms, its prey.

Species: A basic unit of biological classification. A species is typically defined as a group of organisms that share ancestry and characteristics, and which can interbreed and produce fertile offspring.

Scan for more information and to download the Educator's Guide and student activities^{*}.



*Physical copies not available on-site at RBG.

RBG.CA/NATURES-SUPERHEROES-PROGRAMS

Nature's Superheroes is generously supported by:

HAMILTON SPECTATOR



Nature's Superheroes is proudly supported by The Catherine & Maxwell Meighen Foundation.